

Le décor du village de Courtine est installé
Pendant que l'orchestre joue "Le village de Courtine", les agriculteurs,
Mallix et Bertuca installent de grands carrés de tissus de couleurs vives,
représentant les champs, en les agitant lentement.
Puis ils vont chercher leurs outils et miment le travail des champs.

2 - LE VILLAGE DE COURTINE

Andantino ♩ = 88

Piano

The musical score is written for piano and consists of 17 measures. It is in 3/4 time and the key signature has two flats (B-flat major). The tempo is marked 'Andantino' with a quarter note equal to 88 beats per minute. The score is divided into four systems of five measures each. The first system starts at measure 1 and ends at measure 5. The second system starts at measure 6 and ends at measure 10. The third system starts at measure 11 and ends at measure 15. The fourth system starts at measure 16 and ends at measure 17, marked with a section symbol 'A'. Dynamic markings include *p* (piano) and *mf* (mezzo-forte). The score features a variety of rhythmic patterns, including eighth and sixteenth notes, and rests. The piano part is characterized by flowing lines and sustained chords.

Dès que la musique se termine, Bertuca arrête de travailler et appelle Mallix :

Bertuca : Mallix, sais-tu où est Yakarnyx ?

Mallix : Il joue avec ses amis près du Jolan.

Tous se remettent au travail.